

DRUMLINE AUDITIONS

RETURNING MEMBERS will audition:

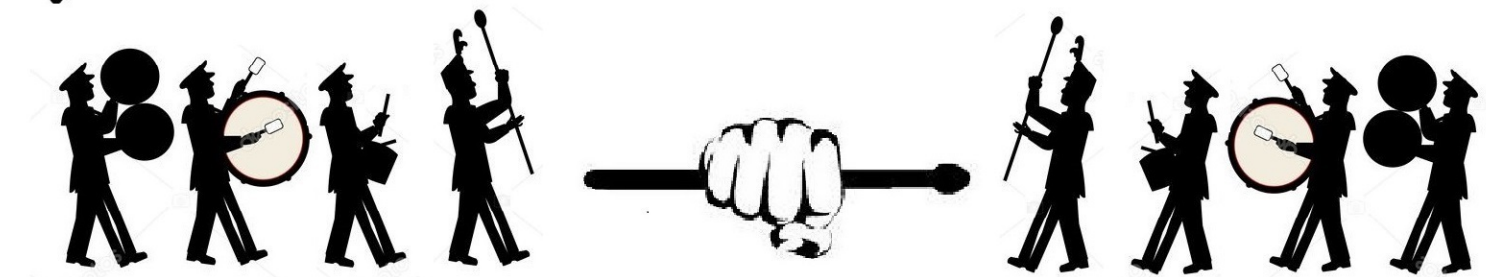
Wednesday, April 22
4pm-7pm

Auditions will take place in the ETHS Jazz Room

RETURNING MEMBERS and **NEW MEMBERS**
are required to attend a kick-off 2020 Drumline rehearsal,

Saturday, April 25
1:30pm-3pm

Contact Mr. Eisenreich if you need to set up an
alternative audition time at:
eisenreich333@gmail.com



Audition Process

Students may audition for Front Ensemble, Snare Drum, Tenors, Bass Drum and Cymbals. Students can and are encouraged to audition for more than one position. To secure an audition time, fill out the following linked Google Form no later than Friday April 17th.

[RETURNING MEMBER APPLICATION](#)

Specific audition times will be assigned on Saturday April 18th. Please reserve the entire window in your schedule.

Students may be placed on any instrument in the ensemble based upon the instructor's best judgment.

All battery material should be performed over a standard marked time, except when noted.

All auditions will be performed with a click track. Click tracks and recordings will be distributed to all students prior to the audition.

Audition Materials

This packet contains the sheet music for the following required exercises, etudes, and cadences. Read the title page of each instrument for specific instructions.

Snare Drum

- g.p.s. 2020 Audition
- Shockwave**(see note)

Tenors

- g.p.s. 2020 Audition
- Shockwave**(see note)

Bass Drums

- g.p.s. 2020 Audition
- Bassic**(see note)

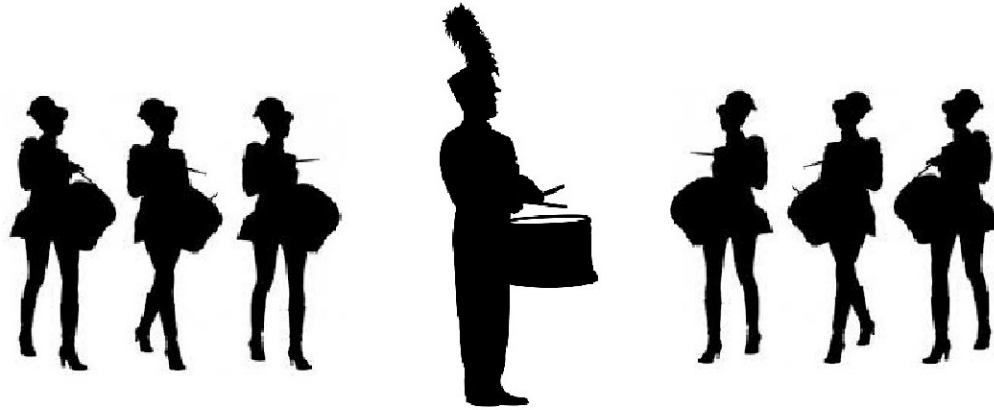
Cymbals

- Reguplate*

Front Ensemble

- g.p.s. 2020 Audition - 2 mallet
- g.p.s. 2020 Audition - 4 mallet
- Optional Solo

*Upon request. You may or may not be asked to perform the solo in the audition.



Snare Drum

g.p.s. 2020 Audition
Shockwave

Instructions specific to g.p.s

Stop marking time at every tempo change. Restart marking time on the following rehearsal mark, in the new tempo. ex: stop on downbeat of m. 15, restart on downbeat of m. 16

In bars where accents and taps are present, accents should be forte and unaccented notes piano, unless otherwise notated in the sheet music.

Instructions specific to Shockwave

m. 21, play the LH (e's and a's) for the "Blue Devil 16ths"

SnareLine

g.p.s.

2020 Audition

arr. Eisenreich

A

♩ = 76

2

f

9

♩ = 144

16

f

22

♩ = 126

B

mf *mf*

33

37

♩ = 108

p

C

f

46

50

54

♩ = 136

SnareLine

D dominant hand lead sticking

mf

63

67

71

75

♩ = 120

E

mf

83

♩ = 96

F

f

R L R L R L R L

92

R L R L R L R L R L R L R L R L

97

R L R L R L R L R L R L R L

99

p

SnareLine

Shockwave

ETHS Drumline Cadence

Written by Broyte
Arranged by ETHS

♩ = 120

2

mp

5

f *mf* *f*

6

9

mp

12

p *f* *mf* *f*

17

sfp *f* *mf*

21

Blue Devil 16ths

p

25

f

29

pp *p* *mp* *f* *ff*



Tenors

g.p.s. 2020 Audition
Shockwave

Instructions specific to g.p.s

Stop marking time at every tempo change. Restart marking time on the following rehearsal mark, in the new tempo. ex: stop on downbeat of m. 15, restart on downbeat of m. 16

In bars where accents and taps are present, accents should be forte and unaccented notes piano, unless otherwise notated in the sheet music.

TenorLine

g.p.s.
2020 Audition

arr. Eisenreich

A

♩ = 76

2

f

RRRRRRRRR LLLLLLLL RRRRRRLL LLLLRRRR RLLLLLLL RRRRLLLL

9

RRR LLL RRR LLL RRLLLLRR RLLLRRRL RRRRRRRR LLLLLLLL

♩ = 144

16

f

RRRRRRRRR LLLL LLLL RRRRRRLL LLLLRRRR RLLLLLLL RRRRLLLL

22

RRR LLL RRR LLL RRLLLLRR RLLLRRRL RRRRRRRR LLLLLLLL

♩ = 126

B

mf *mf*

33

37

♩ = 108

p

C

f

RLRLRLRLRRLLRLL RLRLRLRLRRLLRLL RLRLRLRLRRLLRLL RLLRRLLRLLR

46

LRLRLRLRLLRLLRR LRLRLRLRLLRLLRR LRLRLRLRLLRLLRR LLRLLRLLRLLR

50

RLRLRLRLRRL RLL RLRLRLRLR LRR LR RLRLRLRLRRL RRL RLLRLLRLLR

54

♩ = 136

LRLRLRLRRLRR LRR LRLRLRLRLLRLLR LRLRLRLRLLRLLR LRRRRLRRL

TenorLine

D dominant hand lead sticking

mf

63

67

71

75

♩ = 120

E

mf L

83

♩ = 96

F

f

92

f

97

f

99

p *f*

TenorLine

Shockwave

Written by Broyte
Arranged by ETHS

ETHS Drumline Cadence

♩ = 120

2

mp

5

f *mf* *f*

9

mf

13

17

sfp *f* *mf*

21

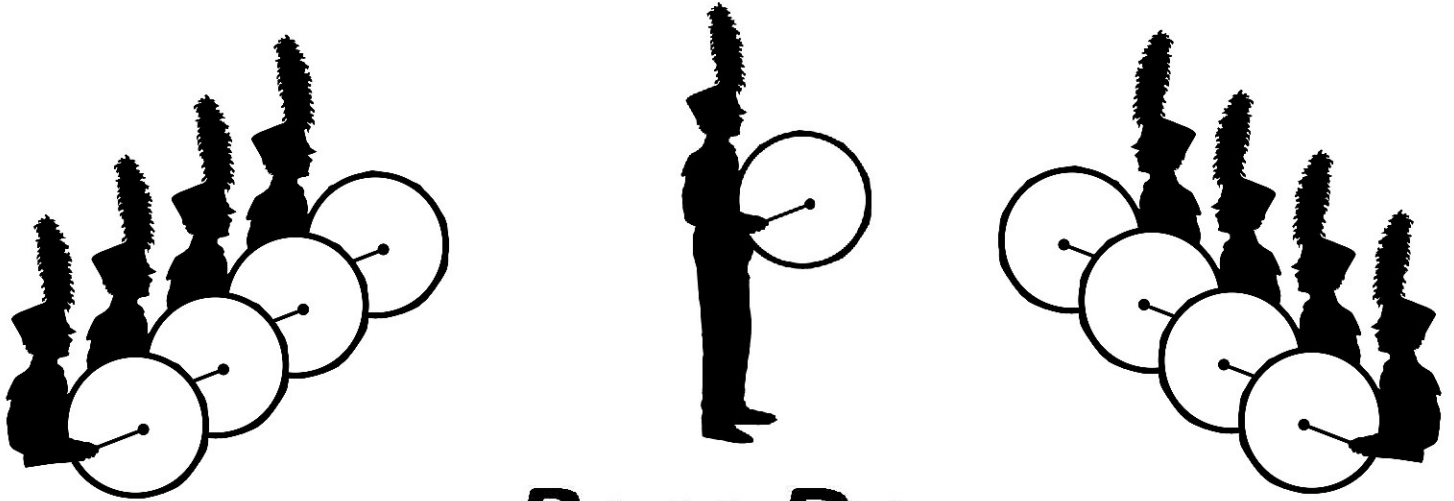
f *p* solo

25

ff *f*

29

mp *pp* *mf* *f* *ff* split



Bass Drum

g.p.s. 2020 Audition
bassic

All auditions will be performed on Bass 3

Instructions specific to g.p.s

Play the part for Bass 3 anytime the music is not unison

Stop marking time at every tempo change. Restart marking time on the following rehearsal mark, in the new tempo. ex: stop on downbeat of m. 15, restart on downbeat of m. 16

In bars where accents and taps are present, accents should be forte and unaccented notes piano, unless otherwise notated in the sheet music

Instructions specific to basic

Stop marking time in m. 20 for the remainder of the solo

BassLine

g.p.s.

arr. Eisenreich

2020 Audition

♩ = 76 **A**

2

f

9

♩ = 144

16

f

22

♩ = 126

B

mf *mf*

33

37

♩ = 108

p

C

f

bassic

Eisenreich

Bass Drum Audition Etude

$\text{♩} = 112$

BassLine

f *p*

10

Bass Dr

f

19

Bass Dr

mf

25

Bass Dr

f *ff*

30

Bass Dr

mf *f* *p*

$\text{♩} = 60$

rit.



Cymbals

Regulate

Instructions specific to Regulate

Stop marking time at m. 18. Restart in the new tempo at m. 19. End marked time on beat 3 of m. 18

reguplate

Eisenreich

cymbal audition etude

♩ = 120 Deliberate

Cymbal Line

Notation for Cymbal Line, measures 1-7. The staff is in 4/4 time. Measures 1-2 contain whole rests. Measure 3 begins with a dynamic marking *f* and contains four half notes. Measure 7 ends with a cymbal crash (marked with an 'x').

8

Cym.L

Notation for Cym.L, measures 8-13. Measure 8 starts with a cymbal crash. Measures 9-10 feature eighth notes with cymbal crashes. Measures 11-12 feature eighth notes with cymbal crashes. Measure 13 ends with a cymbal crash.

14

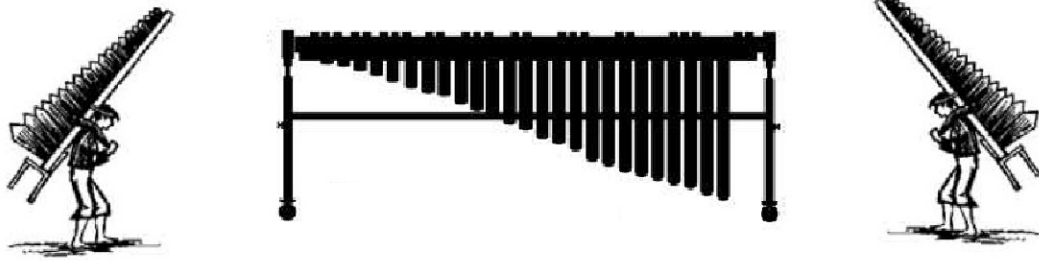
Cym.L

Notation for Cym.L, measures 14-18. Measure 14 starts with a cymbal crash. Measures 15-16 feature eighth notes with cymbal crashes. Measure 17 features a quarter note with a cymbal crash. Measure 18 features a quarter note with a cymbal crash. A tempo change to ♩ = 144 occurs between measures 17 and 18.

19

Cym.L

Notation for Cym.L, measures 19-22. Measures 19-20 feature eighth notes with cymbal crashes. Measure 21 features a quarter note with a cymbal crash. Measure 22 ends with a cymbal crash.



Front Ensemble

g.p.s. 2020 Audition - 2 mallet

g.p.s. 2020 Audition - 4 mallet

optional solo

Instructions specific to g.p.s.

In bars where accents and taps are present, accents should be forte and unaccented notes piano, unless otherwise notated in the sheet music

Optional Solo

If students wish to be considered for lead parts in next year's halftime show, they should prepare all, or a portion of, a solo that best displays their musical and technical ability. Should you need help selecting repertoire, please consult with Mr. Eisenreich.

2 mallet Marimba or Xylophone

g.p.s.
2020 Audition

arr. Eisenreich

♩ = 76 **A** leave out (c) 2nd time

2 *f*

9 ♩ = 144

p *f* *p*

16 leave out (c) 2nd time

f

22 ♩ = 126

p *f* *p*

B

mf *mf*

37 ♩ = 108

p *f* *p*

C

mf

46

50

Marimba

g.p.s.

arr. Eisenreich

2020 Audition

♩ = 76 **A**

f

9

p *f* *p*

♩ = 144

16

f

22

p *f* *p*

♩ = 126
to 2 mallets

B

mf *mf*

37

p *f* *p*

♩ = 108

C

mf

46

50

Marimba

54

58 $\text{♩} = 136$ **D**
dominant hand lead sticking
mf

63

67

71

75 $\text{♩} = 120$ to 4 mallets

E
f

83 flip sticking on repeat $\text{♩} = 96$

F flip sticking on repeat

92

97 *f*

Battery Key

Virtual Drumline 2.5 Notation

The image shows a musical score for a virtual drumline, titled "Battery Key" and "Virtual Drumline 2.5 Notation". The score is organized into four horizontal staves, each representing a different drum part: SnareLine, TenorLine, BassLine, and Cymbal Line. The notation is spread across nine vertical measures. Various drum sounds are indicated by notes, rests, and symbols like 'x' and '+', with descriptive labels above or below them.

Measure	SnareLine	TenorLine	BassLine	Cymbal Line
1	normal	normal	unison	normal
2	shot	shot	unison rim	choke
3	cross stick	skank	bass 1	sizzle
4	stick click	cross over	bass 2	hat +
5	rim	stick click	bass 3	tap choke
6	hi hat	shells	bass 4	zing
7	ride	shot	bass 5	
8	crash			
9	cowbell			